

St William of York Catholic Primary School



Curriculum Overview: Art

	Autumn	Spring	Summer
Nursery	Sculpture and 3D Diwali diya - clay pinch pot Colour, form and space Giuseppe Arcimboldo – portraits using fruit and vegetables	Painting Colour wheel – primary, secondary and tertiary colours. Create a piece of art inspired by Kandinsky's circle	Collage – exploring colour, shape, form, and space Henri Matisse – Drawing with scissors – The snail
Reception	Drawing - Marvellous marks Exploring mark making through different drawing materials. Beginning to draw from observation using faces and self- portraits as a stimulus.	Painting and mixed media - paint my world. Exploring paint and painting techniques through nature, music and collaborative work. Developing creativity through child- led exploration of mixed-media, making collages and transient art.	Sculpture and 3D - Creation station Exploring the sculptural qualities of malleable materials and natural objects; developing the use of tools and joining techniques; designing and making clay animal sculptures.

	Autumn	Spring	Summer
	Drawing - make your mark	Painting - colour splash	Sculpture and 3D - Paper Play
Year 1	Exploring mark making and line; working and experimenting with different materials through observational and collaborative piece	Exploring colour mixing through paint play, using a range of tools to paint on different surfaces and creating paintings inspired by Clarice Cliff and Jasper Johns.	Creating simple three dimensional shapes and structures using familiar materials, children develop skills in manipulating paper and card. They fold, roll and scrunch materials to make their own sculptures. This unit contains three brand new lessons and two existing Kapow Primary lessonS.

Year 2	Drawing - tell a story Using storybook illustration as a stimulus, children develop their mark-making to explore a wider range of tools and experiment with creating texture to add detail to drawings.	Sculpture and 3D clay houses Exploring the way clay can be shaped and joined, children learn a range of essential skills for working with this medium. They learn about the sculpture of Rachel Whiteread and create their own clay house tile in response.	Craft and design - map it out Responding to a design brief, children create a piece of art that represents their local area using a map as their stimulus. They learn three techniques for working creatively with materials (felt making, recreating stained glass effects and adapting simple tile prints) and at the end of the project, evaluate their design ideas,
	Drawing - Growing artists	Painting - Prehistoric painting	choosing the best to meet the brief. Sculpture and 3D Mega Materials
Year 3	Developing an understanding of shading and drawing techniques to create botanical inspired drawings.	Discovering how and why our ancient ancestors made art, experimenting with natural materials to make homemade paints and playing with scale to paint on a range of surfaces.	
Year 4	Drawing - Power Prints Using mechanical engravings as a starting point, pupils develop an awareness of proportion, composition and pattern in drawing and combine media for effect when developing a drawing into a print.	Painting and mixed media - light and dark Developing skills in colour mixing, focussing on using tints and shades to create a 3D effect. Experimenting with composition and applying painting techniques to a personal still life piece.	Craft and design - ancient Egypt Scrolls (Y3 Kapow) Developing design and craft skills taking inspiration from Ancient Egyptian art and pattern and paper making.
Year 5	Drawing - I need space Exploring the purpose and impact of images from the 'Space race' era of the 1950s and 60s; developing independence	Painting and mixed media - Portraits Investigating self-portraits by a range of artists, children use photographs of themselves as a starting point for	Craft and design - Architecture Investigating the built environment through drawing and printmaking, learning about the work of architect Zaha

	and decision-making using open-ended and experimental processes; combining drawing and collagraph printmaking to create a futuristic image.	developing their own unique self- portraits in mixed-media.	Hadid, creatively presenting research on artist Hundertwasser and exploring the symbolism of monument design.
Year 6	Painting and mixed media: Artist study Exploring a selection of paintings through art appreciation activities. Collecting ideas in sketchbooks and planning for a final piece after researching the life, techniques and artistic intentions of an artist that interests them.		Craft and design - photography skills Developing photography skills and techniques to design a range of creative photographic outcomes.